

## HW #5

### Introduction

The project consists of a set of exercises and design problems covering most of the material presented in class. The use of the tools presented in class is strongly recommended, especially in the design problems.

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### Reach sets

1. Consider the system *Linear model* with  $A=[1, 0; 0, 1]$  and  $B=[1, 0]$ . Build an approximation to the reach set at time  $t = 10$  when the system departs from the origin at time  $t = 0$ .
2. Consider the following optimal control problem

Min  $c \cdot x(1)$  ( $c$  is a vector in the unit ball)

$$dx/dt = Ax + Bu; x(0) = x_0; u \in \Omega$$

Consider that you are given  $R(x_0; 0, 1)$ , the reach set of the system at time  $t = 1$  when departing from  $x_0$  at time  $t = 0$ .

- a) Use  $R(x_0, 0, 1)$  to find  $x^*(1)$ , the final state of the solution to the optimal control problem

Min  $c \cdot z$  over all  $z \in R(x_0; 0, 1)$

- b) Use formula  $x(1) = e^A x_0 + \int_0^1 e^{A(1-t)} B u(t) dt$  in order to show that the optimal control  $u^*(t)$  maximizes the map  $v \rightarrow c^T e^{A(1-t)} B v$  over  $\Omega$ .
- c) Check that  $x^*(t)$  minimizes  $p(t) \cdot z$  over all  $z \in R(x_0; 0, t)$ , onde  $p(t)^T = c^T e^{A(1-t)}$

Hint: Use the following facts:

- i) The minimization in a) is also satisfied when the set  $R(x_0; 0, 1)$  is replaced by  $e^{A(1-t)} [R(x_0; 0, t) - x^*(t)] + x^*(1)$ .  
Observe that  $e^{A(1-t)} [R(x_0; 0, t) - x^*(t)] + x^*(1) \subseteq R(x_0; 0, 1)$ .
- ii)  $x^*(1) = e^{A(1-t)} x^*(t) + \int_t^1 e^{A(1-s)} B u^*(s) ds$ .
- iii)  $z \in A + v$  implies  $z = z_1 + v$  for some  $z_1 \in A$ .

3. Consider the linear system:  $dx/dt = Ax + Bu; x(0) = x_0, u \in \Omega, t \in [0, 1]$ , where  $x \in \mathbb{R}^3$  and  $u \in \mathbb{R}^1$ . Assume that the system is controllable.

- a) Let  $\Omega = [\alpha, \beta]$ , with  $\alpha < \beta$ . Show that  $R(x_0; 0, 1)$  is convex.
- b) Show that if you replace  $\Omega = [\alpha, \beta]$  by  $\Omega = \{\alpha, \beta\}$ , the reach set  $R(x_0; 0, 1)$  does not change.

Observation:

- (1) The points on the boundary of  $R(x_0; 0, 1)$  can only be reached by values of the control on the boundary of  $\Omega$ .
- (2) Points in the interior of  $R(x_0; 0, 1)$  can be reached by values of the control on the boundary of  $\Omega$  (convexifying effect of the integral).

Hint: Use the following facts (you may/should verify them):

- i)  $C$  is a convex set if  $ac_1 + (1-a)c_2 \in C$ , for all  $a \in [0, 1]$ ,  $c_1 \in C$  and  $c_2 \in C$ .
- ii) Check the convexification role of the integral.
- iii) Start with one dimensional state and, then, extend to dimension 2, 3, ... n.

4. Inner polyhedral approximation to the reachable set of linear systems.

Use the exercise in 9 to devise an algorithm to compute an inner polyhedral approximation of the reachable  $R(x_0; 0, 1)$  for the linear system  $dx/dt = Ax + Bu$ ;  $x(0) = x_0$ ,  $u \in \Omega$ .

Justify the following observations:

- i) The solution to the minimization in 8.a) is always on the boundary of the reachable set.
- ii) Given a set of  $N \geq n+1$  points  $Z = \{z_1, z_2, z_3, \dots, z_N\}$ ,  $z_i \in \mathbb{R}^n$ ,  $\text{co}[Z] \subset R(x_0; 0, 1)$ .

Here  $\text{co}[Z]$  denotes the convex hull of the set  $Z$ . Consider the system in the plane, i.e.,  $n=2$ , for which  $A = \begin{bmatrix} 0 & 1 \\ 2 & 1 \end{bmatrix}$ ,  $B = \begin{bmatrix} 0 & 1 \end{bmatrix}^T$ , and  $U = [-1, 1]$  in order to devise a clever way of generating interesting parameters  $c_k$ ,  $k=1 \dots P$ ,  $|c_k|=1$  that, by replacing  $c$  in the optimization problem in 8.a) will yield convenient vertices  $x^*_k(1)$  of the approximating polyhedral.

Hints:

- a) The solutions to each one of the optimal control problems can easily be computed by hand as you can see from the optimal control notes.
- b) Consider the following scheme:
  - a. Initial face: choose an arbitrary vector  $c_1$ ,  $|c_1|=1$ , and compute  $x^*_1(1)$ . Then, let  $c_2 = -c_1$ , and compute  $x^*_2(1)$ .
  - b. Let  $c_3$ ,  $|c_3|=1$  be perpendicular to the vector  $x^*_2(1) - x^*_1(1)$  and compute  $x^*_3(1)$ . Then, let  $c_4 = -c_3$ , and compute  $x^*_4(1)$ .
  - c. Proceed as previously but now minding that the interior of the approximating polyhedron is nonempty and that the recursively generated vectors  $c$  have to point outwards.
- c) Construct an approximation with 8 points and discuss the "error" of the approximation, i.e., the "distance" (how should it be defined? Is Hausdorff metric ok?) between the sets

$$\text{co}\{x^*_1(1), x^*_2(1), \dots, x^*_p(1)\} \text{ and } R(x_0; 0, 1).$$

Observation: The Hausdorff distance between sets  $A$  and  $B$  is denoted by  $d_H(A, B)$  and is defined by

$$d_H(A, B) =: \max\{ \sup\{d_A(b) : b \in B\}, \sup\{d_B(a) : a \in A\} \}$$

where  $d_C(d)$  is the usual concept of distance between the point  $d$  and the set  $C$ , that is

$$d_C(d) =: \inf\{ \|c-d\| : c \in C \}.$$

## Annex - Vehicle models

We consider several models of increasing complexity for the motions of our vehicles in  $\mathbb{R}^2$ .

The state is  $x=(x_1, x_2) \in \mathbb{R}^2$

The general model is

$$dx/dt = f(x, u)$$

### Simple vehicle model

$dx/dt \in B$  (unit closed ball in  $\mathbb{R}^2$ )

### Simple vehicle model under adversarial behaviour

$dx/dt = u + v$  where  $u \in B$  (unit closed ball in  $\mathbb{R}^2$ ) and  $v \in 0.5B$  (closed ball with radius 0.5 in  $\mathbb{R}^2$ )

### “Arrow model”

$$dx_1/dt \in \{-1, 0, 1\}$$

$$dx_2/dt \in \{-1, 0, 1\}$$

### Unicycle model

This model has a third state  $\Theta$  to model the orientation of the vehicle. The inputs are the speed  $u_s \in [0, 1]$  and the angular velocity  $r \in [-1, 1]$ .

$$dx_1/dt = u_s \cos \Theta$$

$$dx_2/dt = u_s \sin \Theta$$

$$d\Theta/dt = r$$

Planar motions of autonomous vehicles are often described by this simplified model.

### Mode controlled unicycle model

The potential behavior of a vehicle modelled as a unicycle is the set of all smooth curves. This is too unstructured. We restrict its behavior to 4 discrete modes of motion:

stop ( $u=0, \Theta =0$ ),

straight ( $u=1, \Theta =0$ ),

left ( $u=1, \Theta =1$ ),

right ( $u=1, \Theta =-1$ ).

The vehicle is controlled by selecting a mode of motion.

### Linear model

$$dx/dt = Ax + Bu, u \in U=[-1,1]$$