## Mobile Communications

# **Micro-Mobility**

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# Mobility in IEEE 802.11

• *How is mobility currently managed in IEEE 802.11 networks?* 

#### Break and Make

- Two concepts for *roaming* 
  - » Break before make
    - station ends association with current AP before creating an association to a new AP
  - » Make before break
    - station associates with new AP before disassociating from the old AP
- Normal roaming in 802.11 break before make
  - » simpler MAC, simpler radio
  - » but ... data is lost during roaming



#### IEEE 802.11 Roaming

#### • Sequence of events

- 1. Station decides *when* to roam based on signal strength, frame acknowledgment, missed beacons, ...
- 2. Station decides *where* to roam (new AP) scans the medium for new APs, either before or after the decision to roam
- 3. Station initiates the roam sends *reassociation* frames to associate to a new AP
- 4. Station resumes existing data transferences
- Roaming duration depends on some processes
  - » probing
  - » 802.11 authentication
  - » 802.11 association
  - » 802.1X (security, keys)

### AP Discovery

#### • Active scanning

- » station actively searches for an AP
- » station
  - sends probe requests and waits for probe responses from AP, on each channel
  - probe response delay in a channel: 10 to 20 ms

#### Passive scanning

- » station silently listens for beacon frames on each channel
- » station continues to change channels
- » slower then active scanning; AP sends usually 10 beacon/s

#### Configuring Routes During L2 Roaming (./...)



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#### IEEE 802.11 Roaming - Problems

- (Re)Authentication process may take hundreds of ms
  - » Particularly when 802.1x is used (individual encryption keys)
- Unacceptable for VoIP
- New standard under development
  - » 802.11r
  - » Keys and QoS reservation transferred between APs

## Micro-Mobility IP

FEUP MPR

• *How can micro-mobility be handled at the IP layer?* 

## Micro-mobility solved at the IP Layer

- Micro-mobility Ł Frequent movements in an IP domain
- Problems of using Mobile IPv6 in micro-mobility scenarios
  - » Time required to detect the new network
  - » Time required for the terminal to configure an address in the new network
  - » Time required to update the new location (BindingUpdate) near the HomeAgent
  - » Packets sent to old CoA are lost
  - » Frequent movement lots of signalling
- Solutions
  - » First IP Celular, HAWAII
  - » More recently FastHandover, HMIP Hierarchical Mobile IP, Context transfer
- But, and whenever possible,
  - » Micro-mobility better performed at layer 2 ....

#### Handover in MIP

Decision to handover

Establishment of new link(layer 2)

MN forms new CoA; BindingUpdate is sent to HA MN may start Tx from new location

BU received MN starts Rx packets in new lacation

time

#### FastHandover Solution

- » "Fast Handovers for Mobile IPv6"
  - draft-ietf-mipshop-fast-mipv6-03.txt
- » MN learns about new router while connected to current router
  - Make before break
  - Fast detection of the NewAccess Router (NAR)
  - Auto-configuration of new CoA is antecipated
- » MN also receives packets send to the PreviousAccessRouter
  - While BindingUpdate is not finished





- » MN requests tunnel establishment between PCoA e NCoA
  - FastBindingUpdate (FBU)
- » MN sends FastNeighborAdvertism (FNA) to inform NAR about its arrival
  - NAR starts delivering packets to MN



#### • FBU sent from new location/link

- » In a single message, MN announces itself to NAR and requests tunnel
- » NAR contacts PAR sends FastBindUpdate

## *Hierarchical Mobile IPv6 (HMIPv6)*

- Operation
  - » Domain has Mobility Anchor Point MAP
    - Regional COA (RCOA) is mapped to Link COA (LCOA)
  - » In handover, MN just informs MAP
    - Gets new LCOA, but maintains RCOA
  - » HA is contacted only when MAP changes

