

# Software Testing, Verification and Validation

September 23, 2022  
Week #2 — Recitation #1

# Static Verification

# Static Verification

**Static Testing** is a software testing technique which is used to check *faults* in a software application without executing its source code. It is concerned with the analysis of the static system representation (source code, documents, models, prototypes, etc.) to discover *faults*.

- Early detection of faults prior to test execution.
- Early warning about suspicious aspects of the code or design.
- Detecting dependencies and inconsistencies in software models, such as links.
- Improved maintainability of code and design.
- Prevention of faults, if lessons are learned in development.

# Static Verification

The two main types of static testing techniques are:

- **Manual examinations:** Manual examinations include analysis of code done manually, also known as **Reviews**.
- **Automated analysis using tools:** Automated analysis are basically static analysis which is done using tools.

# Static Verification Tools

# What can static analysis do?

A form of automated testing:

- Check for violations of standards.
- Check for things which may be faulty.
- Can find unreachable code, undeclared variables, parameter type mis-matches, uncalled functions, etc.
- Static analysis tools are scalable and generally require less time to set up.

The objective of static analysis is to find faults in software source code and software models. Static analysis is performed without actually executing the software being examined by the tool. As with reviews, static analysis finds faults rather than failures.

# Types of Static Analysis Tools

- Lexical: Words, strings, and regexps.
- Syntactic: Tree of program structure.
- Control flow graph.
- Data flow graph.

Here are a few examples of well-known static analysis tools:

- [Checkstyle](<https://checkstyle.sourceforge.io>)
- [SpotBugs](<https://spotbugs.github.io>)
- [PMD](<https://pmd.github.io>)
- [Google's Error Prone](<https://errorprone.info>)
- [SourceMeter](<https://www.sourcemeeter.com>)
- [Checkmarx](<https://www.checkmarx.com>)

# False Positive / Negative

Many static analysis tools are based on heuristics which may produce a large number of warning messages, which need to be well managed to allow the most effective use of the tool.

- Correct positive: Warning, and a true problem (👍 let's fix it!)
- Correct negative: No warning, no problem. (no action required 😎)
- False positive: Warning, but not a problem (annoying 😡)
- False negative: Problem, but no warning (dangerous 💣)



# Data flow analysis

Data-flow analysis is a technique for gathering information about the possible set of values calculated at various points in a computer program. In other words, study program's variables.

```
x = y + z;    // x is defined, y and z are used

if (a > b) {  // a and b are used
    read(s);  // s is defined
}
```

# Data flow analysis

```
n = 0;  
read(x);  
n = 1;    // anomaly: n is re-defined  
          // without being used
```

# Control flow analysis

In computer science, control-flow analysis (CFA) is a static-code-analysis technique for determining the control flow of a program. A control-flow graph (CFG) is a representation, using graph notation, of all paths that might be traversed through a program during its execution.

Control flow analysis can check, e.g.,

- Infinite loops
- Unreachable code

# (Code) Metrics

- Lines of code
- Complexity: number of if-statements per method
- Coupling: number of classes a class depend on
- Cohesion: correlation between variables and methods
- Nesting levels: relate to how deeply nested statements are within other IF statements.
- Cyclomatic complexity is a software metric used to indicate the complexity of a program, i.e., of a flow graph. It is a quantitative measure of the number of linearly independent paths through a program's source code. The more complex the flow graph, the greater the measure.

# *Demo*

*<https://paginas.fe.up.pt/~jcmc/tvvs/2022-2023/recitations/recitation-1-jpacman.zip>*

1. Get the jpacman game's source code available in here, <https://paginas.fe.up.pt/~jcmc/tvvs/2022-2023/recitations/recitation-1-jpacman.zip>.
2. Unzip the given recitation-1-jpacman.zip file.
3. Open IntelliJ IDEA.



# Welcome to IntelliJ IDEA



IntelliJ IDEA  
2022.1

🔍 Search projects

New Project

Open

Get from VCS

Projects

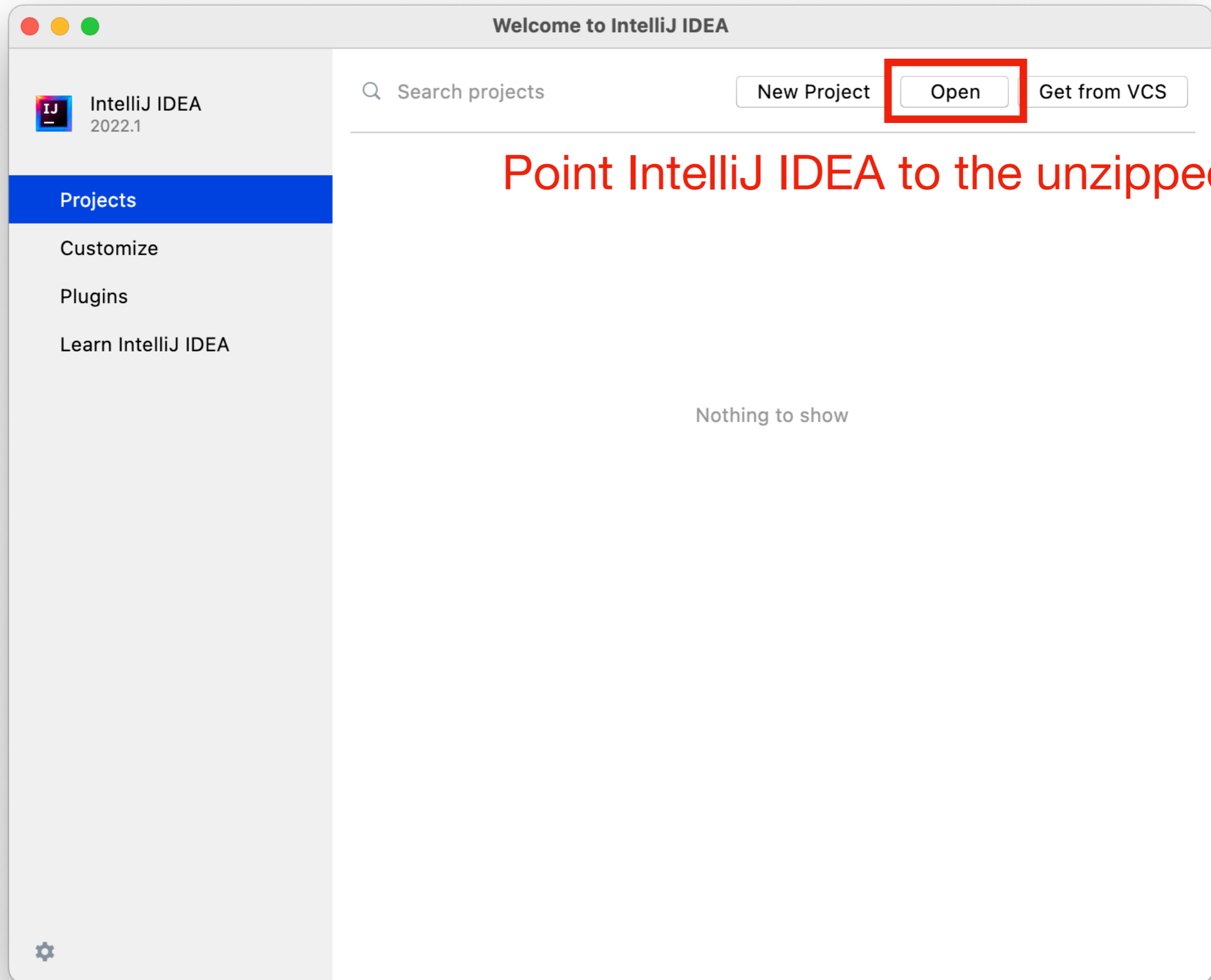
Customize

Plugins

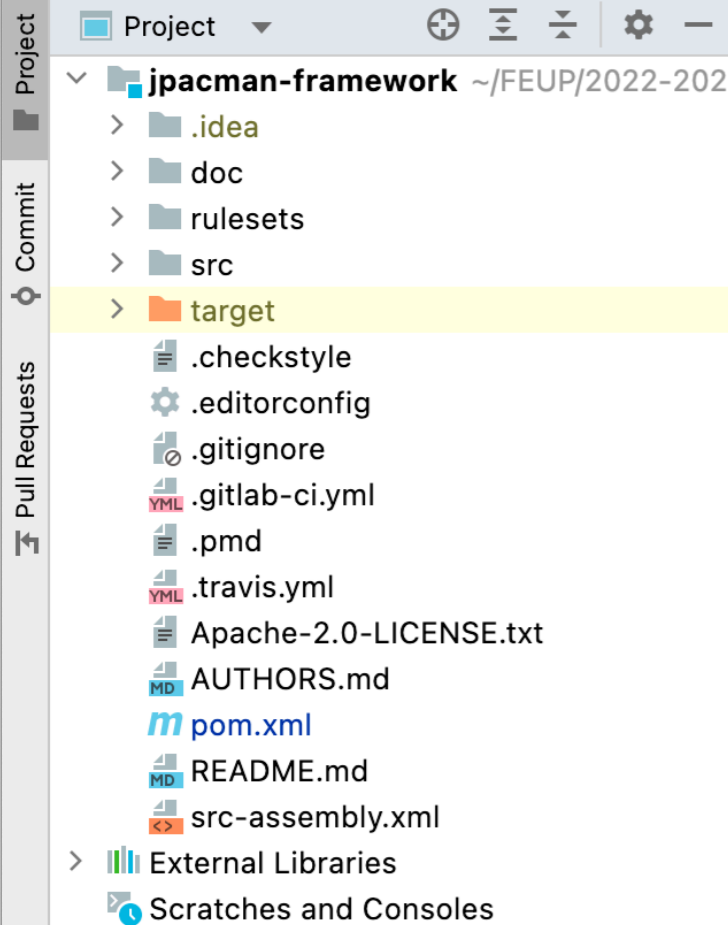
Learn IntelliJ IDEA

Nothing to show









build passing

# JPacman-Framework

## About

Pacman-like game used for teaching software testing. It exposes students to the use of git, maven, JUnit, and mockito.

Parts of the code are well tested, whereas others are left untested intentionally. As a student in software testing, you can extend the test suite, or use the framework to build extensions in a test-driven way. As a teacher, you can use the framework to create your own testing exercises.

As a starting point for working on your own solution, a [template solution](#) is available.

We have developed and are using this code at a software testing course at Delft University of Technology, The Netherlands. Teachers interested in seeing the exercises I use there are invited to contact me.

Other universities who have used this material include Antwerp, Mons, Eindhoven, and UBC (Vancouver). At TU Delft, we use it in combination with gitlab as continuous integration and feedback server.

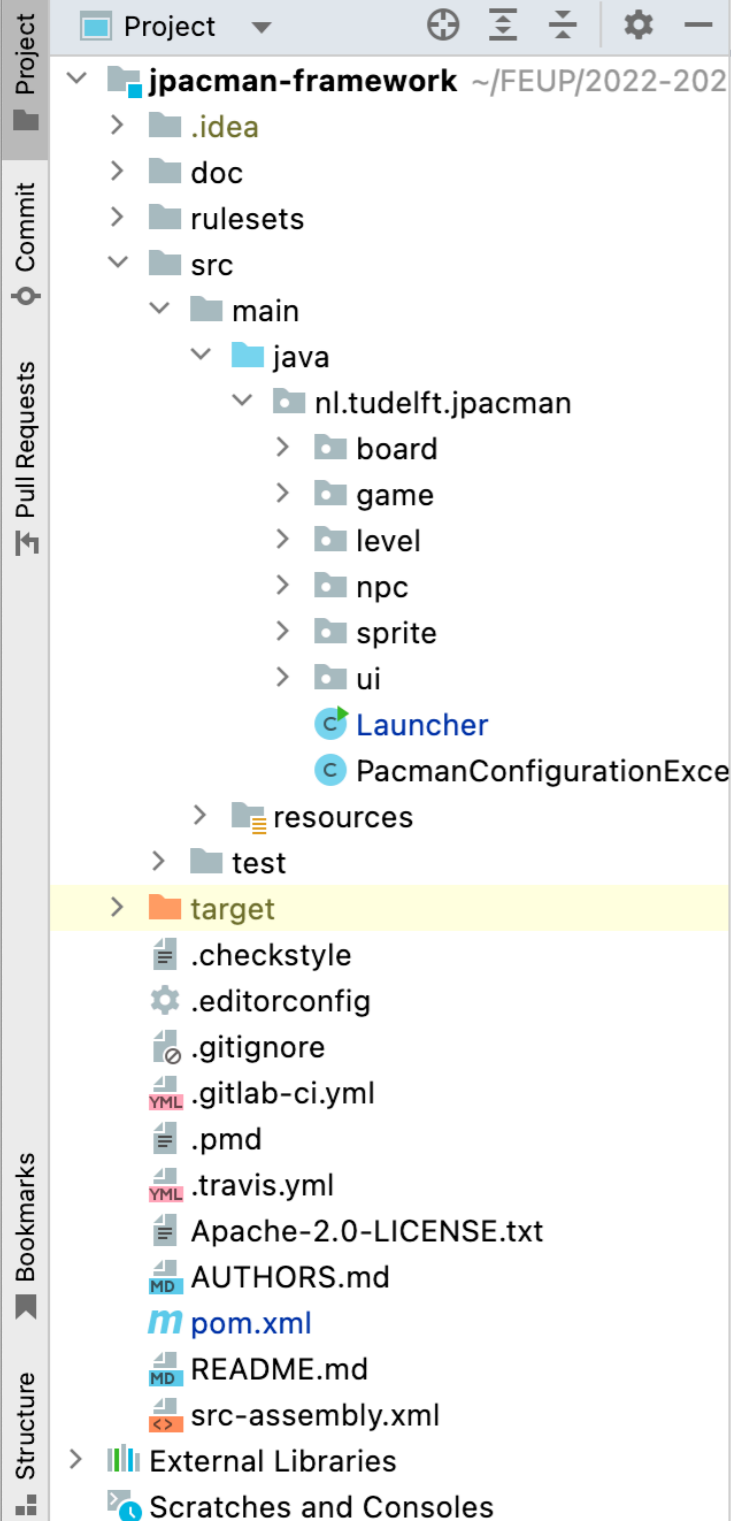
If you have any suggestions on how to improve this framework, please do not hesitate to contact us, open issue, or provide a pull request. Since testing is deliberately left as an exercise, pull requests that "solve" exercises or offer full coverage are less likely to be merged.

Main contributors:

jpacman-framework

Project

README.md



build passing

# JPacman-Framework

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jpacman-framework > src >

Project

- Project
- jpacman-framework
  - .idea
  - doc
  - rulesets
  - src
    - main
      - java
        - nl.tudel
          - board
          - game
          - level
          - npc
          - sprite
          - ui

Commit

Pull Requests

Bookmarks

Structure

- resources
- test
- target
  - .checkstyle
  - .editorconfig
  - .gitignore
  - .gitlab-ci.yml
  - .pmd
  - .travis.yml
  - Apache-2.0-LIC
  - AUTHORS.md
  - pom.xml
  - README.md
  - src-assembly.xml
- External Libraries
- Scratches and Con

Git | TODO | Pro

- New >
- Cut ⌘X
- Copy ⌘C
- Copy Path/Reference...
- Paste ⌘V
- Find Usages ⌘F7
- Analyze >
- Refactor >
- Bookmarks >
- Browse Type Hierarchy ^H
- Reformat Code ⌘L
- Optimize Imports ^⌘O
- Delete... ⌘X
- Override File Type
- Build Module 'jpacman-framework'
- Run 'Launcher' ^⇧R**
- Debug 'Launcher' ^⇧D
- Run 'Launcher' with Coverage
- Modify Run Configuration...
- Open in Right Split ⇧⇧
- Open In >
- Local History >
- Git >
- Repair IDE
- Reload from Disk ↻
- Compare With... ⌘D
- Compare File with Editor
- Convert Java File to Kotlin File ⌘⇧K
- Create Gist...

ork - README.md

Launcher

Git: ✓ ✓ ↶ ↷ 🔍 ⚙️

Maven

Notifications

# ramework

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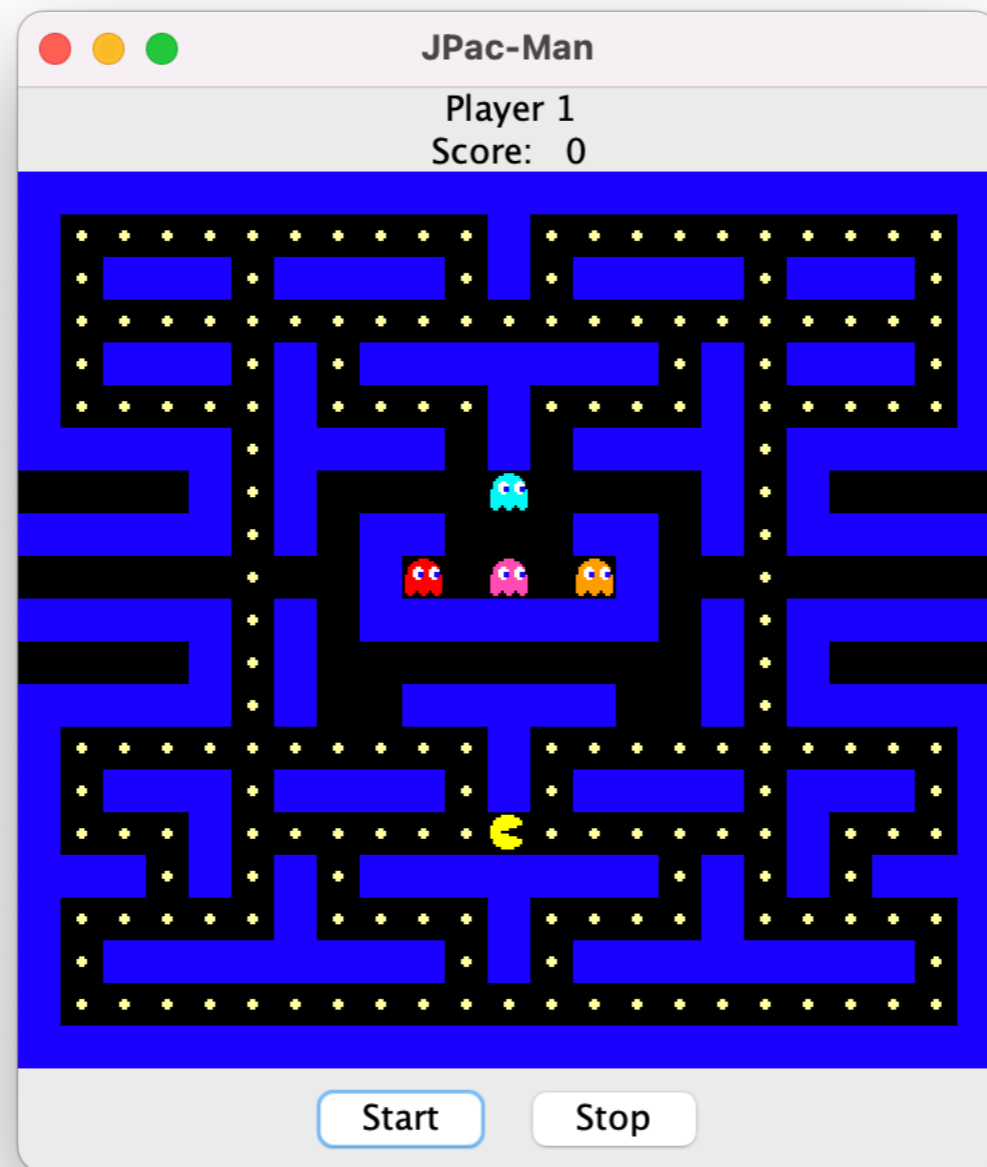
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work-in-progress



- About IntelliJ IDEA
- Check for Updates...
- Preferences...** ⌘ ,
- Services >
- Hide IntelliJ IDEA ⌘ H
- Hide Others ⌘ ⇧ H
- Show All
- Quit IntelliJ IDEA ⌘ Q

### Preferences

Appearance & Behavior

Keymap

Editor

**Plugins**

Version Control

Build, Execution, Deployment

Languages & Frameworks

Tools

Advanced Settings

Plugins Marketplace Installed

Type / to see options

[Show all](#)

**Scala**

↓ 18.3M ☆ 4.38

Install

**Jump to Line**

↓ 81.1K ☆ 4.02

Install

**Rust**

↓ 3.4M ☆ 4.55

Install

**AWS Toolkit**

↓ 3.8M ☆ 3.34

Install

**Grazie Professional**

↓ 21K ☆ 4.81

Install

**Solarized Theme**

↓ 203.5K ☆ 4.39

Install

**File Watchers**

↓ 1.7M ☆ 4.07

Install

**EduTools**

↓ 2.4M ☆ 4.04

Install

**Scala**

↓ 18.3M ☆ 4.38 [JetBrains s.r.o.](#)

Programming Language 2022.1.17 Sep 2...

Install

[Plugin homepage](#)

Adds support for the Scala language. The following features are available for free with IntelliJ IDEA Community Edition:

- Coding assistance (highlighting, completion, formatting, refactorings, etc.)
- Navigation, search, information about types and implicits
- Integration with sbt and other build tools
- Testing frameworks support (ScalaTest, Specs2, uTest)
- Scala debugger, worksheets and Ammonite scripts

Support for Play Framework, Akka and Scala.js is enabled in IntelliJ IDEA Ultimate.

Size: 81.5 MB

?
Cancel
Apply
OK

Search for the plugin, in this case, checkstyle

The screenshot shows the IntelliJ IDEA Preferences dialog with the 'Plugins' tab selected. A search bar at the top of the Plugins section is highlighted with a red box and contains the text 'Type / to see options'. Below the search bar, a list of plugins is displayed, including Scala, Jump to Line, Rust, AWS Toolkit, Grazie Professional, Solarized Theme, File Watchers, and EduTools. The Scala plugin is highlighted in blue. On the right side of the dialog, the details for the Scala plugin are shown, including its name, version (2022.1.17), size (81.5 MB), and a list of features. The 'Install' button for the Scala plugin is visible. The dialog also has a sidebar on the left with various settings categories and a bottom bar with 'Cancel', 'Apply', and 'OK' buttons.

Preferences

Plugins Marketplace Installed

Search: Type / to see options

Featured Show all

Plugin Name	Downloads	Rating	Install Button
Scala	↓ 18.3M	☆ 4.38	Install
Jump to Line	↓ 81.1K	☆ 4.02	Install
Rust	↓ 3.4M	☆ 4.55	Install
AWS Toolkit	↓ 3.8M	☆ 3.34	Install
Grazie Professional	↓ 21K	☆ 4.81	Install
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**Scala** Install

↓ 18.3M ☆ 4.38 JetBrains s.r.o.

Programming Language 2022.1.17 Sep 2...

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Size: 81.5 MB

Cancel Apply OK

The image shows a portion of a Mac OS menu bar. The IntelliJ IDEA application menu is open, and the 'Preferences...' option is highlighted in blue. Other options visible include 'About IntelliJ IDEA', 'Check for Updates...', 'Services', 'Hide IntelliJ IDEA', 'Hide Others', 'Show All', and 'Quit IntelliJ IDEA'.

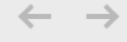
About IntelliJ IDEA  
Check for Updates...  
**Preferences...** ⌘,  
Services >  
Hide IntelliJ IDEA ⌘H  
Hide Others ⌘⇧H  
Show All  
Quit IntelliJ IDEA ⌘Q

Preferences

Plugins


Marketplace

Installed





- > Appearance & Behavior
- Keymap
- > Editor
- Plugins**
- > Version Control
- > Build, Execution, Deployment
- > Languages & Frameworks
- > Tools
- Advanced Settings


Search Results (9) Sort By: Relevance

 **CheckStyle-IDEA**   
↓ 3.8M ☆ 4.33

 **QAPlug - Checkstyle**   
↓ 123.5K ☆ 3.83

 **QAPlug**   
↓ 443.2K ☆ 3.71

 **QAPlug - PMD**   
↓ 143.6K ☆ 3.76

 **QAPlug - FindBugs**   
↓ 294.8K ☆ 3.10

 **CS 61B**   
↓ 48.4K ☆ 4.58

 **JetStyle**   
↓ 2.4K

 **Moderne**   
↓ 592 ☆ 4.66



# CheckStyle-IDEA

↓ 3.8M ☆ 4.33 Jamie Shiell

Inspection 5.70.0 Aug 06, 2022

[Plugin homepage](#)

This plugin provides both real-time and on-demand scanning of Java files with CheckStyle from within IDEA.

Please note this is not an official part of Checkstyle - they neither endorse nor bear responsibility for this plugin. Please see the README for full details.

▶ [Change Notes](#)

Size: 119.68 MB












Preferences

Plugins Marketplace Installed

checkstyle

Search Results (9) Sort By: Relevance

Plugin	Downloads	Rating	Action
 Chec...	↓ 3.8M	☆ 4.33	<input checked="" type="checkbox"/>
 QAPlug - Checkstyle	↓ 123.5K	☆ 3.83	Install
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 CS 61B	↓ 48.4K	☆ 4.58	Install
 JetStyle	↓ 2.4K		Install
 Moderne	↓ 592	☆ 4.66	Install



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↓ 3.8M ☆ 4.33 Jamie Shiell

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► Change Notes

Size: 119.68 MB

Cancel Apply OK



Preferences

Plugins Marketplace Installed

checkstyle

Search Results (9) Sort By: Relevance

**CheckStyle-IDEA** Restart IDE  
↓ 3.8M ☆ 4.33

**QAPlug - Checkstyle** Install  
↓ 123.5K ☆ 3.83

**QAPlug** Install  
↓ 443.2K ☆ 3.71

**QAPlug - PMD** Install  
↓ 143.6K ☆ 3.76

**QAPlug - FindBugs** Install  
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**CS 61B** Install  
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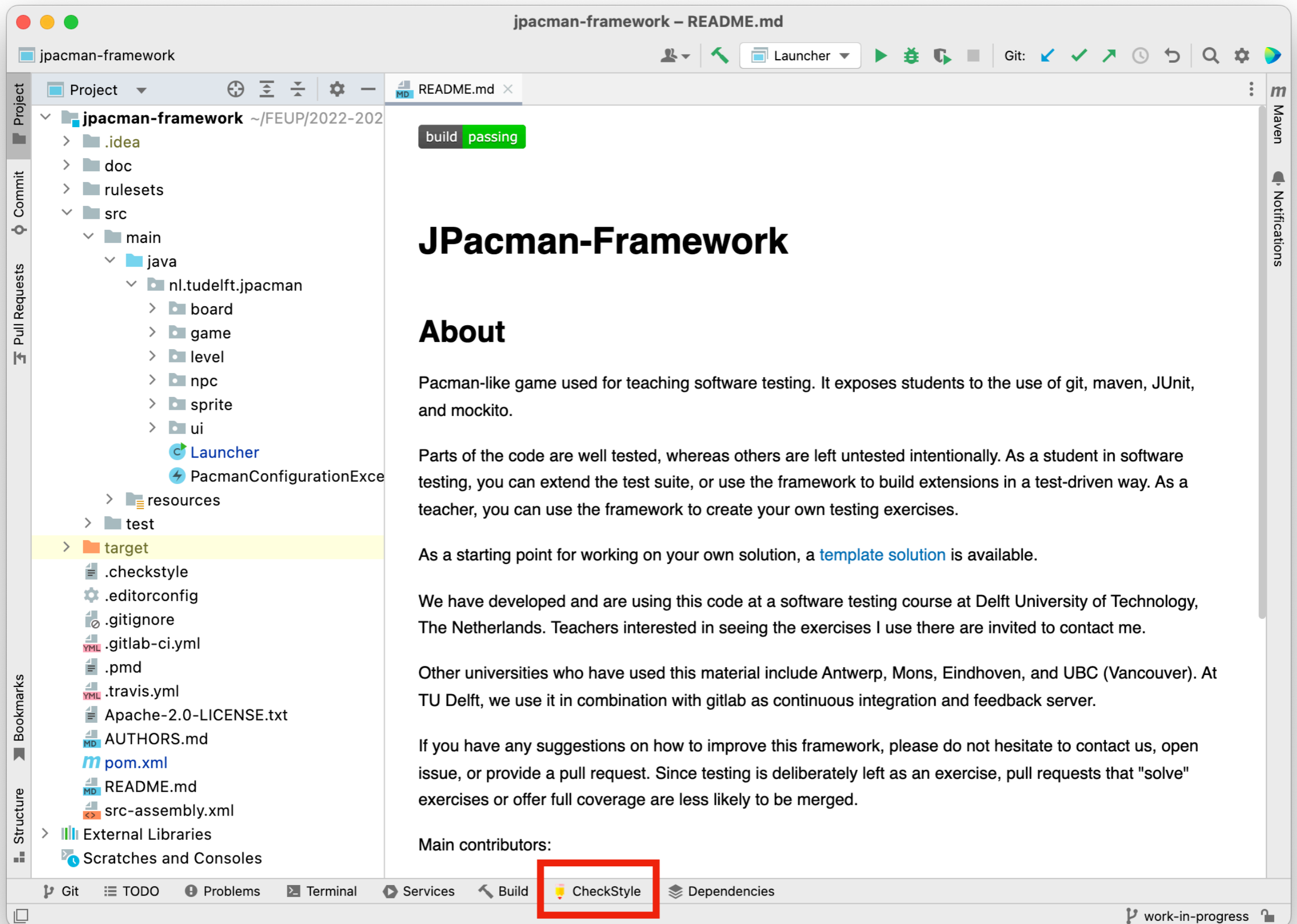
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Change Notes

Size: 119.68 MB

Cancel Apply OK



A new panel has been added to the editor

Project

- Project
- Commit
- Pull Requests

Project

- Project
- Commit
- Pull Requests

jpacman-framework ~/FEUP/2022-202

- .idea
- doc
- rulesets
- src
  - main
    - java
      - nl.tudelft.jpacman
        - board
        - game
        - level
        - npc
        - sprite
        - ui
        - Launcher
        - PacmanConfigurationException
  - resources
  - test
  - target
- checkstyle

build passing

# JPacman-Framework

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Pacman-like game used for teaching software testing. It exposes students to the use of git, maven, JUnit, and mockito.

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CheckStyle Scan

Rules: <active configuration>

No scan has been run as yet

Bookmarks

Structure

- Structure

Project

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- Pull Requests

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Rules <active configuration>

No scan has been run as yet

Structure

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- Bookmarks

Project

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CheckStyle Scan

Rules: <active configuration>

- <active configuration>
- Sun Checks
- Google Checks

Either select Sun Checks or Google Checks

Project

- Project
- jpacman-framework ~/FEUP/2022-202
- .idea
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      - nl.tudelft.jpacman
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CheckStyle Scan [Settings]

Rules: Google Checks

No scan has been run as yet

Bookmarks

Structure

- [Run]
- [Maven]
- [Git]
- [Terminal]
- [Services]
- [Build]
- [CheckStyle]
- [Dependencies]

Run the plugin

Project

- Project
- Commit
- Pull Requests

Project

- Project
- Commit
- Pull Requests

jpacman-framework

- .idea
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CheckStyle Scan

Rules: Google Checks

Scanning current project...

A scan is in progress

Bookmarks

Structure

- Structure
- Bookmarks

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CheckStyle Scan

Rules: Google Checks

- Checkstyle found 1,470 item(s) in 40 file(s)
  - Action.java : 1 item(s)
    - 'method def modifier' has incorrect indentation level 4, expected level should be 2. (13:5) [Indentation]
  - AnimatedSprite.java : 64 item(s)
    - 'member def modifier' has incorrect indentation level 4, expected level should be 2. (16:5) [Indentation]
    - 'member def modifier' has incorrect indentation level 4, expected level should be 2. (21:5) [Indentation]
    - 'member def modifier' has incorrect indentation level 4, expected level should be 2. (26:5) [Indentation]
    - 'member def modifier' has incorrect indentation level 4, expected level should be 2. (31:5) [Indentation]
    - 'member def modifier' has incorrect indentation level 4, expected level should be 2. (36:5) [Indentation]
    - 'member def modifier' has incorrect indentation level 4, expected level should be 2. (41:5) [Indentation]



Project

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      - resources
      - test
      - target

```
3  /**
4   * An action that can be executed.
5   *
6   * @author Jeroen Roosen
7   */
8  public interface Action {
9
10     /**
11      * Executes the action.
12     */
13     void doAction();
14 }
15
```

CheckStyle Scan

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- Perform the exact same steps for the two other tools:
  - PMD, <https://pmd.github.io>
  - SpotBugs, <https://spotbugs.github.io/index.html>